



## Cloud Monitoring and Distribution Bug Reporting with Live Streaming and Snapshots

# Presenter

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- Userspace RCU,
- LTTng kernel and user-space tracers,
- Babeltrace.

# Content

 New and upcoming features since Tracing Summit 2012

- LTTng
- Babeltrace

 Cloud monitoring

 Enhanced bug reports

 LTTng project roadmap

# LTTng Reminder

- LTTng 2.x does

***NOT***

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# LTTng Features Since Tracing Summit 2012

- LTTng 2.1 Basse Messe (December 2012)
  - Network Streaming (TCP)
  - Session daemon health check
  - Event field filtering (LTTng-UST)
  - ARM, MIPS system call tracing (LTTng modules)



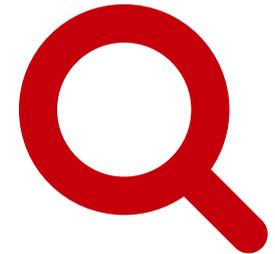
# LTTng Features Since Tracing Summit 2012

- LTTng 2.2 Cuda (June 2013)
  - Per user ID buffers (LTTng-UST)
  - On disk file rotation (maximum stream file size)



# LTTng Features Since Tracing Summit 2012

- LTTng 2.3 Dominus Vobiscum (September 2013)
  - Flight recorder tracing
    - Stop and non-stop snapshots
    - Core dump handler integration
      - LTTng Tools extras/



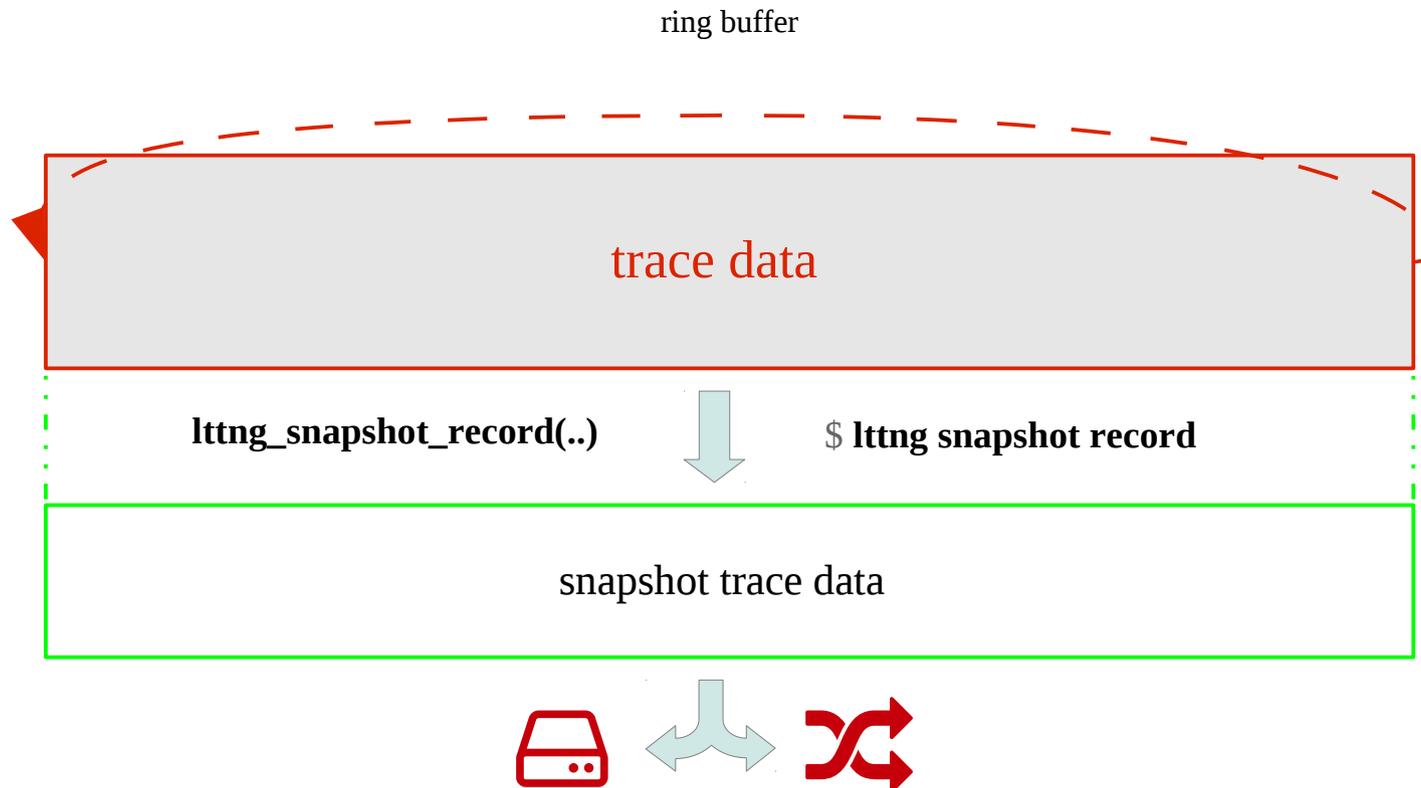
# Flight recorder session + snapshot

```
$ lttng create --snapshot
$ lttng enable-event -k sched_switch
$ lttng enable-event -k --syscall -a
$ lttng start
$ ...
$ lttng snapshot record
Snapshot recorded successfully for session auto-20131019-113803
$ babeltrace /home/julien/lttng-traces/auto-20131019-113803/snapshot-1-20131019-113813-0/kernel/
```

# Snapshot

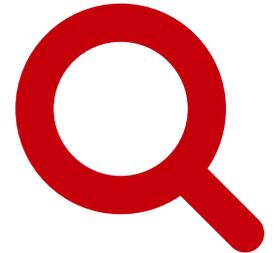
At **any** point in time, a snapshot can be taken of a the **current** trace buffers.

Overwrite mode meaning flight recorder

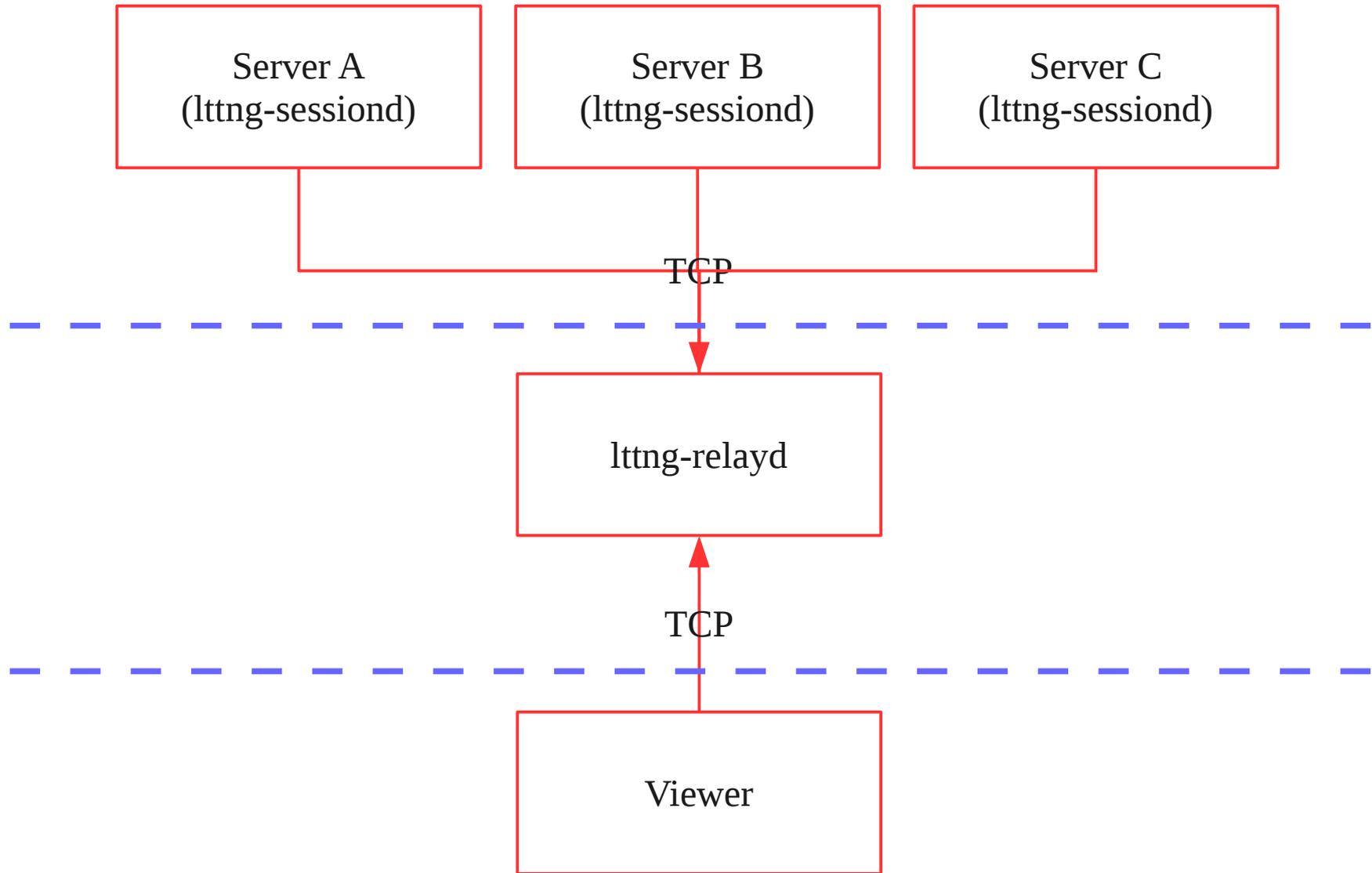


# LTTng Features Since Tracing Summit 2012

- LTTng 2.4 Époque Opaque (upcoming)
  - Java Util Logging (JUL) tracing
  - Live streaming
    - Analysis of live traces
  - Consumer and relay daemon health check
  - Packet index generated by consumer daemon
    - Faster load of large traces in viewers afterward



# Live Network Streaming Deployment



# Live Network Streaming Session

**On the server to trace :**

```
$ lttng create --live 2000000 -U net://10.0.0.1
```

```
$ lttng enable-event -k sched_switch
```

```
$ lttng enable-event -k --syscall -a
```

```
$ lttng start
```

**On the receiving server (10.0.0.1) :**

```
$ lttng-relayd -d
```

**On the viewer machine :**

```
$ lttngtop -r 10.0.0.1
```

# Live Trace Streaming Usage

As the trace is being **created**, you **extract** and can **analyze** the data.

## Continuous Analysis

- Extract data with live streaming for analysis on an other machine

## Cluster-level analysis

- Gather traces from multiple machines
  - Load balancing analysis
  - Latency detection

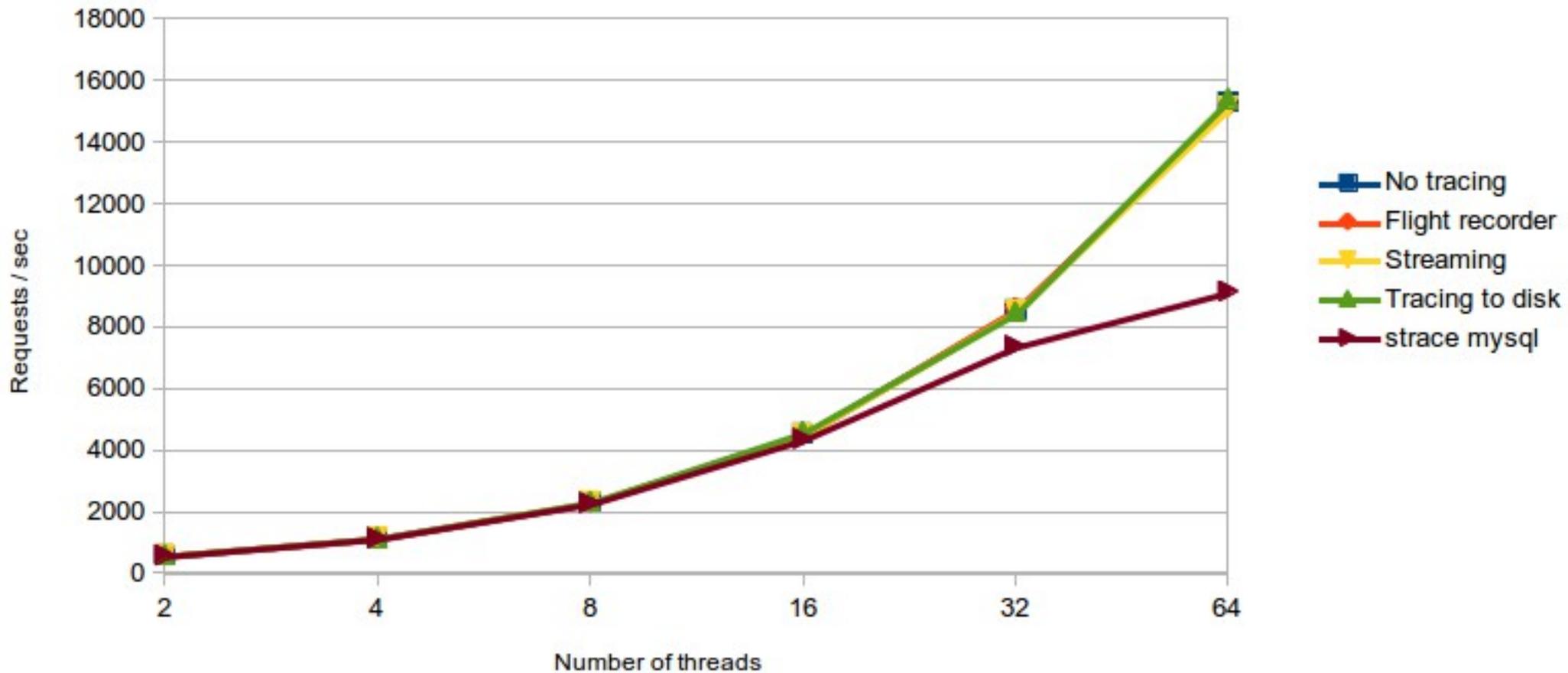
## System Administration

- Get data of faulty machine “on-demand”

# Performance Results

Number of database requests vs Number of threads

Dedicated disk for the DB



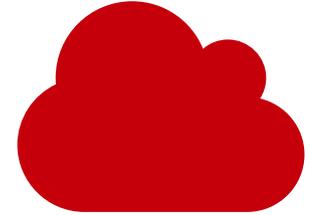
# Babeltrace Features Since Tracing Summit 2012

- Babeltrace 1.0 (initial release, October 2012)
- Babeltrace 1.1 (API namespacing fix, March 2013)
- Babeltrace 1.2 (upcoming)
  - Common Trace Format (CTF) Writer API
  - Python bindings
  - Nexus to CTF converter
  - Live trace stream read support
    - Connect to LTTng relay daemon



# Cloud Monitoring

- Live network streaming
- Flight recorder tracing and snapshots
- Bytecode interpreter
  - On traced target or separate dedicated machine,
  - Triggers:
    - Start tracing
    - Stop tracing
    - Gather snapshot
  - Aggregation



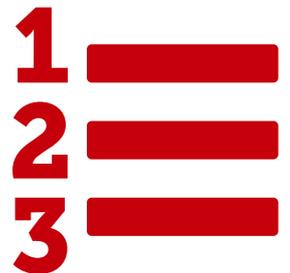
# Enhanced Bug Reports

- Flight recorder tracing
- In production
- Extremely low overhead
- When error is encountered
  - Gather snapshot
  - “Do you want to send a detailed bug report ?”
  - Very detailed trace of trace leading to the problem sent along with bug report



# LTTng Project Roadmap

- Save/restore trace session configuration to/from files
- Support Perf PMU counters from LTTng-UST
- Dynamic instrumentation of user-space (dyninst)
- Listing libraries shared objects (LD\_PRELOAD)
- Hardware tracing (ARM, Freescale, Intel, ...)
- Triggers and aggregation in LTTng-UST bytecode interpreter
- LTTng modules bytecode interpreter
- Android port for LTTng modules and UST



# Questions ?



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