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Interoperability Between Tracing Tools with the Common Trace Format (CTF)

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> Content

- Common Trace Format introduction & goals
- Trace Stream Description Language
- Overview of trace layout
- Collaboration
- Reference implementations
- Other tools based on CTF
- Areas to improve
- Conclusion



> Common Trace Format

- Targets system-wide and multi-system trace representation in a common format, for integrated analysis:
 - Software traces
 - Across multiple CPUs
 - Across the software stack (Hypervisor, kernel, library, applications)
 - Hardware traces
 - DSPs, device-specific tracing components.
 - GPUs.



> Goals of the Common Trace Format (CTF)

- Portable,
- Compact,
- Configurable per-architecture to express layout required for speed,
- Transport independent: disk, network, serial port, memory,
- Usable on minimalistic DSPs as well as fullfeatured OS,
- Availability of flight recorder,



> Goals of the Common Trace Format (CTF) (continued)

- Buffers retrievable after crash,
- Support dynamically inserted instrumentation while tracing,
- Support per-cpu buffers, and many configurable streams.



> What is CTF?

- Self-described binary trace format
- Domain-specific language (DSL) for description of stream layout: TSDL (Trace Stream Description Language)
- Trace embeds its own description



> TSDL Trace Description

TSDL trace description entry:

```
trace {
         major = 1; minor = 8; uuid = "a116db0a-ad45-40a0-9f66-b195d79432a0";
         byte_order = le;
         packet_header := struct {
               uint32_t magic; uint8_t uuid[16]; uint32_t stream_id;
         };
};
```



> TSDL Clock Description

TSDL clock description entry:

```
clock {
    name = monotonic;
    uuid = "1fece6ff-a288-4a59-b750-07bef0d296f0";
    description = "Monotonic Clock";
    freq = 1000000000; /* Frequency, in Hz */
    /* clock value offset from Epoch is: offset * (1/freq) */
    offset = 1338755739325858212;
};

typealias integer {
    size = 64; align = 8; signed = false;
    map = clock.monotonic.value;
} := uint64_clock_monotonic_t;
```



> TSDL Types

TSDL type descriptions:

```
typealias integer { size = 64; align = 8; signed = false; } := uint64_t;
[...]
typealias integer { size = 27; align = 1; signed = false; } := uint27_t;
struct packet_context {
    uint64_clock_monotonic_t timestamp_begin;
    uint64_clock_monotonic_t timestamp_end;
    uint32_t events_discarded; uint32_t content_size; uint32_t packet_size;
    uint32_t cpu_id;
};
struct event_header {
    uint64_t timestamp;
    uint32_t id;
} align(8);
```



> TSDL Stream and Event

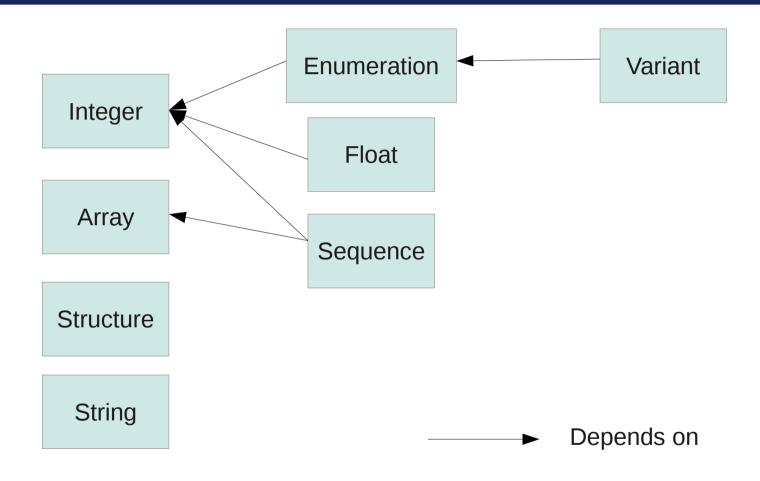
TSDL stream and event descriptions:

```
stream {
    id = 0;
    event.header := struct event_header;
    packet.context := struct packet_context;
};

event {
    name = "ust_tests_hello:tptest"; id = 0; stream_id = 0; loglevel = 13; fields := struct { uint27_t _intfield; [...] };
};
```

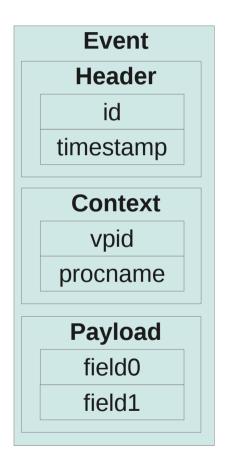


> CTF Diagram: Field Types





> CTF Diagram: Event Structure Example





> CTF Diagram: Trace Structure

Metadata

typealias ...;
trace { ... };
clock { ...};
stream { ... };
event { ... };

Stream 0

Packet 0

context

header

event 0

event 1

Packet 1

header

context

event 0

event 1

•••

...

Stream 1

Packet 0

header

context

event 0

event 1

Packet 1

header

context

event 0

event 1

• • • •

• • • •



> CTF Diagram: Trace Structure

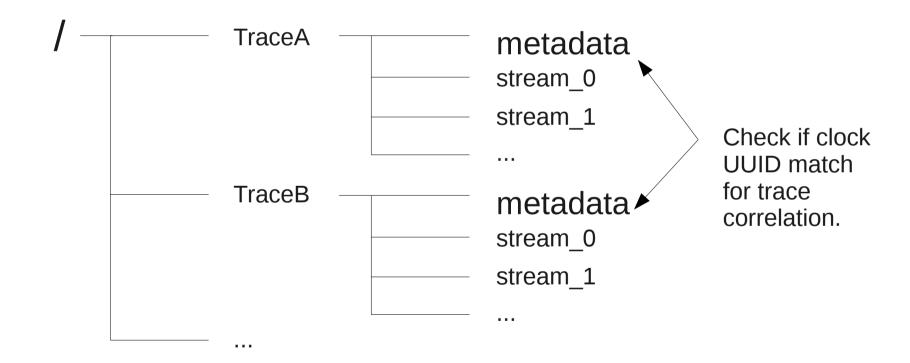
Trace directory hierarchy:

```
metadata
stream_0
stream_1
...
```



> CTF Diagram: Trace Collection

Trace collection directory hierarchy:





> Advanced Usage: Variant Type

```
struct event header compact {
     enum : uint5 t { compact = 0 \dots 30, extended = 31 } id;
     variant <id> {
          struct {
               uint27 clock monotonic t timestamp;
          } compact;
          struct {
               uint32 t id;
               uint64 clock monotonic t timestamp;
          } extended;
     } V;
} align(8);
```



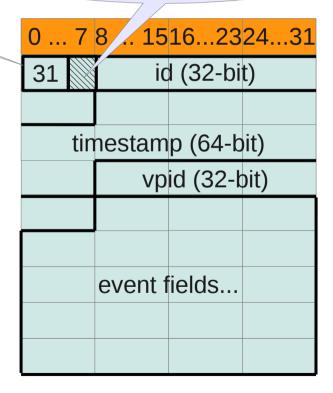
> Advanced Usage: Variant Type (2)

5-bit: values 0-30 select "compact" variant.

5-bit: value 31 selects "extended" variant.

3-bit padding: on this architecture, 32-bit and 64-bit integers are aligned on 8-bit.

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> Environment Description

```
env {
    hostname = "thinkos";
    domain = "kernel";
    sysname = "Linux";
    kernel_release = "3.4-trunk-amd64";
    kernel_version = "#1 SMP Tue Jun 26 17:23:03 UTC 2012";
    tracer_name = "Ittng-modules";
    tracer_major = 2;
    tracer_minor = 0;
    tracer_patchlevel = 1;
};
```



> Collaboration

- Trace format specification
 - Funded by
 - Linux Foundation CE Linux Forum and Ericsson
 - In collaboration with Multi-Core Association Tool Infrastructure Workgroup
 - Freescale, Mentor Graphics, IBM, IMEC, National Instruments, Nokia Siemens Networks, Samsung, Texas Instruments, Tilera, Wind River, University of Houston, Polytechnique Montréal, University of Utah.
 - Gathered feedback from Linux kernel developers and SystemTAP communities.

> Reference Implementations

- Babeltrace
 - Reference implementation trace conversion tool and read/seek API for trace collections.
 - Initially converts
 - From CTF to text
 - From dmesg text log to CTF
- LTTng kernel 2.0 and LTTng-UST 2.0
 - Native CTF producer reference implementation.
- Eclipse Tracing and Monitoring Framework



> Other tools based on CTF

- GDB (coming in Q4 2012)
- Javeltrace (CTF generator)
- Proprietary converters (derived from Babeltrace)
- LTTngTop
- LTTV
- LTTng Studio



> Areas to Improve

- Support for clocks with varying frequency,
- Mandate some of the currently "suggested" fields,
- Extend CTF to include state change description along with events,
- Extend CTF to include categorization of events,
- Should we keep CTF minimalistic (limited to description of binary layout and clocks), or include high-level semantic information?



> Questions?

 CTF specification available at: http://www.efficios.com/ctf





- http://www.efficios.com
- LTTng Information
 - http://lttng.org
 - Ittng-dev@lists.Ittng.org

